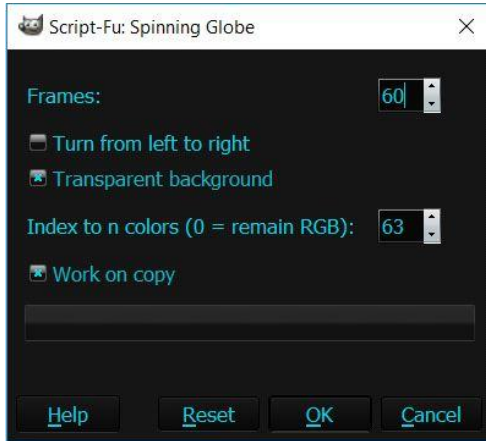


Spinning Globe with Text/Image or both on Front & Back sides.

Pat625

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1. Open a new image. If starting with a new image, make it a square. If opening an existing image, use your scale tool to make it a square.
2. Place guides for the centering of your canvas, and for the top, bottom and sides so you know where to stop your text or images.
3. You may place the bottom layer over the entire canvas if you want it all around the globe. It must be a seamless pattern or you may have a seam on the back of your globe.
4. On the left half of your canvas, use as many layers as needed to do the front of your image.
5. On the right half of your canvas, do the same as the left to do the back of the globe.
6. When you think you have it as you want, right click on your top layer and select "new from Visible". Save this layer as a new image and save your initial work image with all the layers in case you need to make adjustments.
7. Remove the alpha channel from your image or you may get weird effects. At least, I did. Not sure why.
8. Run the "spinning globe" filter ([found at Filters/Animation/spinning globe](#)) on the new image from "Visible".



8a. Choose number of frames so that the globe turns smoothly. I had to experiment with this at first.

8b. Check Transparent Background so you can add one once you have your globe finished.

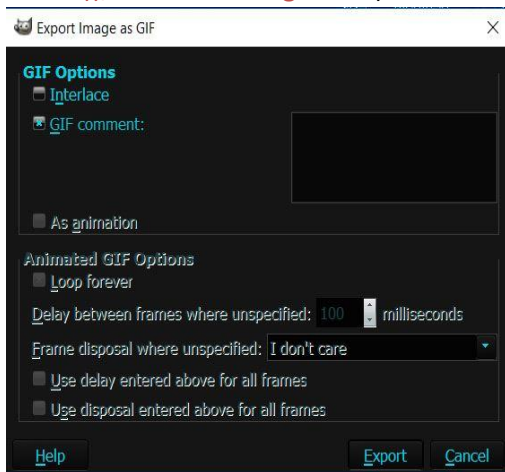
8c. Uncheck turn left to right if there is text unless your language reads right to left.

8d. Check to make sure it is working properly by using "[Filters/Animation/Playback](#)".

9. If your globe spins as you want, you can add a background if you wish. Add a layer and place it on the very bottom. Add your background pattern, gradient, or colors to this layer.

10. Run the combine background filter ([found at Filters/Animation](#))

[\)\)/Combine Background.](#))



11. When filter is finished, delete the original background layer as no longer needed.

13. To save, use "Export as" with .gif extension

13a. Make sure you check "as animation" and "loop forever" if you desire that.

There may be other ways to get images on the front and back of a globe but I was not able to find instructions or video for that. This is the way I was able to do that. If anyone finds another way that may be better or easier, please let me know.



combine-bg.scn

Here is the combine background filter as I am not sure it is in the gimp standard issue.

This is the image I made with several layers and played with it until I thought I had it workable. You need to leave a 1 inch margin at the top and bottom for the text or image to be seen. It seems that not as much for text and image margin at the sides. I had to experiment a bit with that. I started with a image of 1000 X 1000 px. Used a guide for the center and put text for the front on the left half and text for the back on the right half. I also used guides to mark where to stop text or image for the top, bottom, and sides. After I had the text and layer images done, deleted white background. I did New from Visible. Saved just that as a separate image with transparent background to run the spinning globe filter. It is under "Filters/Animation". I had to remove the Alpha channel from the image layer first or it looked weird. I made it 60 frames so it would turn smoothly.



<http://www.bing.com/videos/search?q=spTning+globe+gif++gimp&view=detail&mid=669F196B70458BED3EF2669F196B70458BED3EF2&FORM=VIRE>

The video above is very easy to understand and follow. The image was a flat map of the earth. He uses the "spinning globe" filter instead of map to object. It should be in the standard gimp download but let me know if you don't have it.

If you have any questions on what I did, or if you find a better way, please let me know.

Best Wishes,

Pat